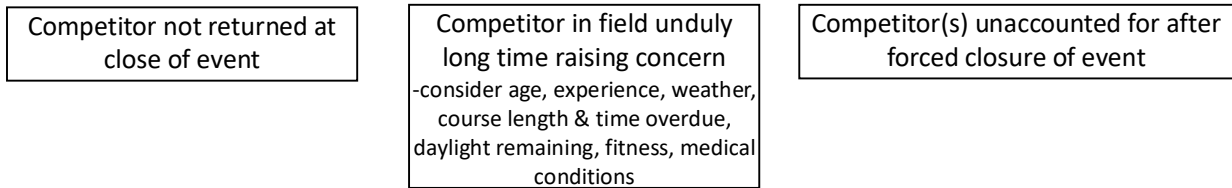


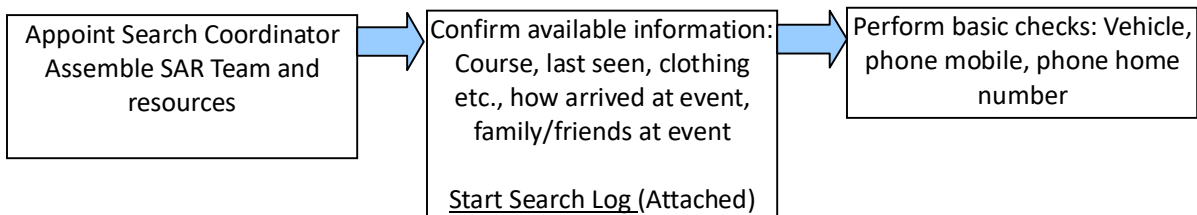
SEARCH AND RESCUE PROCESS



1. Triggers



2. First actions: Decide when to commence search, organise resources and personnel



3. Search Strategy

If Event Still in Progress:

1. Advise Start , enlist assistance of starting competitors (“Look out for...”)
2. Advise Finish, enlist assistance of finishing competitors (“Did you see...”)
3. Send out team to check or patrol safety route
4. Decide to commence/not full SAR – move to Event Closed strategy once decision to search made.
5. Obtain copies of course maps for search teams



If Event Closes:
Restart next column (“If Event Is Closed”). Note more than one competitor may now be missing)

If SportIdent is being used, it is possible to establish from the SI units on their course which controls were last visited. Retain the services of a SI expert to carry out this task once SI stations have been collected.

If or When Event Closed:

1. Confirm only one missing competitor.
2. Determine staffed search base, search areas/pattern, include party to check or patrol course safety route
3. Consider likely points of error/hazards and estimate likely distance travelled

Searches:

1. Vehicle or foot patrol of central/major tracks
2. Parties perform Start to Finish and Finish to Start patrol of relevant course(s) – the person may have the wrong map/course.
3. Grid searches of specified areas.

Search Party Instructions:

1. Appoint team leaders
2. Members of each team stay in touch with each other
3. Teams have nominated meet up points (can be event assembly area)
4. Set latest return to base time (same for all teams).
5. If competitor found one team member must remain with the competitor. The team decides to rendezvous with other team (if pre-arranged) or return to base for help.

Other:
Search parties should carry water, glucose (lollies etc), some first aid equipment and whistles.
Voices should be used regularly to alert lost persons.

4. Communication strategy

Consider:

1. Are electronic comms available and reliable?
2. Can all teams have comms? May need more than one comms method.
3. Is lighting required? (If so consider need to escalate to authorities).

Consider:

1. Searchers should not use whistles to avoid confusion except
 - in the event of finding lost competitor who requires further assistance (6 blasts every minute)
 - if search is over or called off (10 blasts every minute)
2. Signal for searchers to return to base is 10 short blasts of a car horn every 2 minutes.

Competitor Found:

(If all teams have CB or reliable electronic comms, then rendezvous may not be necessary)

1. If possible one team member guides competitor back to base, other continues to rendezvous, then to base.
2. Otherwise one stays with competitor, other goes to rendezvous.
3. If urgent assistance required, then return to base first.

Competitor Not Found:

1. Repeat initial checks with home etc if required.
2. Consider escalation.
3. Decide on new search areas and repeat with above method.
4. Notify OQ.
5. Launch Media Protocol.

5. Escalation

Consider:

1. Daylight remaining?
2. How far are Emergency Services?
3. Has the competitor been found and is injured
4. Notify local police and prepare for police briefing.
5. Notify Landholder.
6. Notify competitor's emergency contact
7. If ES unwilling to intervene, ask when should re-notify, continue search. In darkness stick to main tracks, or easily followed features.
8. Re-notify ES as requested on initial call.
9. Consider suspend or scale back actions for overnight.

Contact Numbers:

1. For serious injury or life threatening situation: Dial 000
2. Police Assistance: 131 444
3. Emergency contact phone numbers relevant to the map area: see Event Risk Management Plan

6. Close Search

Actions:

1. Notify Emergency Services.
2. Notify OQ.
3. Notify local police.
4. Notify relatives etc.
5. Debrief searchers.
6. Write report.



ORIENTEERING QUEENSLAND

SEARCH AND RESCUE LOG

Event:

Date:

Emergency type:

Search Coordinator:

Time	Action taken

Personnel	Contact No.	Role

Outcome:

Event organiser to complete and submit an OQ incident report after the event



**ORIENTEERING QUEENSLAND
ASSISTANCE REQUIRED REPORT FORM**

NAME OF COMPETITOR:

SI NUMBER:

SEX:

CLASS/COURSE:

START TIME:

LOCATION IF KNOWN:

REPORTED BY:

TIME OF SIGHTING (INJURED COMPETITOR):

LAST KNOWN LOCATION (LOST COMPETITOR):

CLOTHING WORN:

NATURE OF INCIDENT/INJURY:

ASSISTANCE REQUIRED:

CONTACT (FAMILY, CLUB, LOCAL ADDRESS, etc.):

HOME ADDRESS:

PHONE:

INFORMATION RECORDED BY:

DATE & TIME: